



## Realization of Infrastructure and Network APIs at the Edge

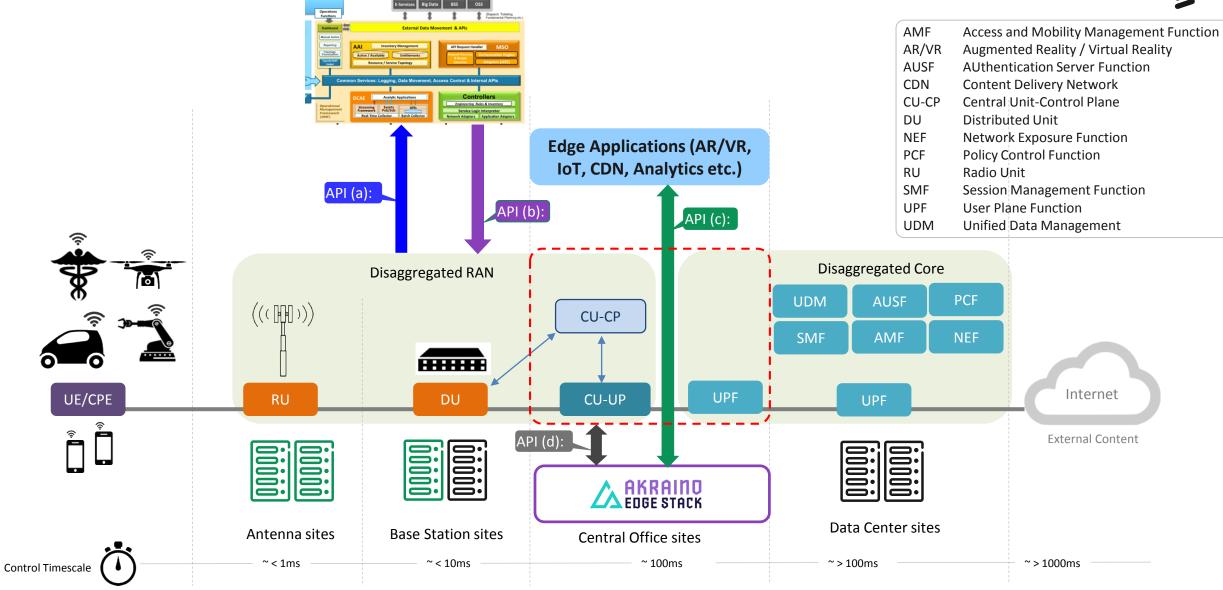
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## 5G Based Edge Architecture





5G Based Edge Architecture • API (b): • UE specific policy injection (e.g., premium users, handoff steering) • RAN policy injection (e.g., neighbor relations, traffic prediction) ١MF Access and Mobility Management Function API (a): ۱R/VR Augmented Reality / Virtual Reality • Data enrichment (e.g., transport feedback, cross • User information (e.g., devices, profile) AUSF **AUthentication Server Function** domain control) CDN Application and Service characteristics (e.g., **Content Delivery Network** bandwidth, latency sensitivity) CU-CP Central Unit-Control Plane Streaming Events APIs Framework Pub/Sub • Network characteristics (e.g., congestion, Distributed Unit DU • API (c): **Edge Applications (AR/VR,** • RAN state information (e.g., mobility, RF • Edge application placement (e.g., latency, regulatory) IoT, CDN, Analytics etc.) environment) • Compute (e.g., PODs, CPUs etc.) requirements • Networking (e.g., IPv6, OVS-DPDK, SR-IOV) requirements • Storage (e.g., on/off board, ephemeral) requirements • Workload characteristics (e.g., VM, container, bare metal etc.) Disaggregated Core Disaggregated RAN **PCF AUSF** UDM ((( III))) CU-CP **SMF AMF** NEF <del>HHHH</del> Internet UE/CPE RU CU-UP UPF DU **UPF External Content** AKRAINO EDGE STACK **Data Center sites** Central Office sites API (d): • 5G application (e.g., CU, UPF) placement ~ 100ms ~ > 100ms ~ > 1000ms Control Timescale • Compute (e.g., PODs, affinity) requirements • Networking (e.g., SDN overlay, OVS-DPDK, SR-IOV ) requirements • Storage (e.g., on/off board, ephemeral) requirements • Workload characteristics (e.g., VM, container, bare metal etc.) Page-3

## Akraino APIs



