

# Distributed Network Function Virtualization

Fred Oliveira, Fellow at Verizon Sarath Kumar, Software Engineer at Big Switch Networks Rimma Iontel, Senior Architect at Red Hat







### Outline

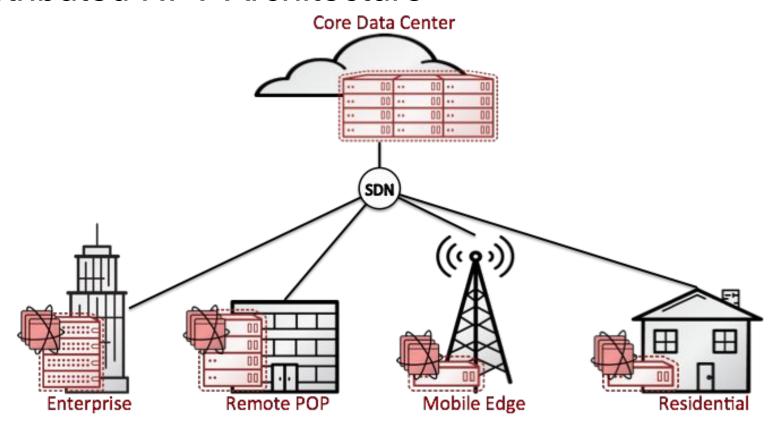
- What is Distributed NFV?
- Why do we need Distributed NFV?
  - Verizon Use Case
- How do we implement Distributed NFV?
  - Architecture
  - Pitfalls
- Verizon + BigSwitch + Red Hat joint solution
  - Lab setup
  - Findings
- Wrap Up
- Q & A







### Distributed NFV Architecture









# Component Placement

- Distributed deployment of Network Functions at multiple sites with some level of remote control over those deployment models, traffic management for OpenStack and VNFs
  - Core Data Center
    - Deployment Tools
    - Network Controllers
    - Cloud Controllers
    - Orchestration
    - Monitoring, Troubleshooting and Analytics
    - Centralized Applications
  - Remote Sites
    - Compute Nodes running Edge Applications







## Areas of Application

Thick CPE (Customer Premise Equipment)

### Enterprise

#### On-premise:

- VNFs
  - Ex: FW, LB, WAN Optimization, NAT
- Limited storage

#### In central DC:

- Policy management and enforcement
- Subscriber management
- IPSec termination
- Additional VNFs + SFC

### Remote POP

- Web Cache
- Video Streamers
- Mobile Edge Computing

#### Residential

#### On-premise:

- VNFs
  - Ex: FW, NAT
- Limited storage

#### In central DC:

Additional VNFs







### Verizon Use Case - Distributed Network Services

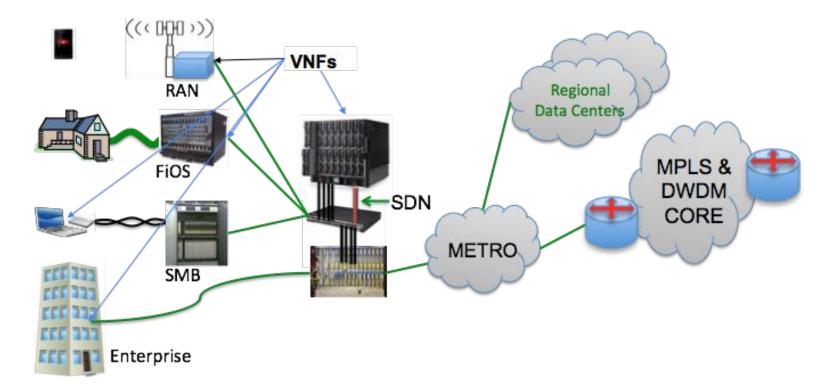
- Support for new NFV services requires large number of small deployments
  - Low latency for highly interactive applications (VR, AR)
  - High bandwidth video and graphics distribution
  - Edge-Datacenter support with 4-16 servers at each hundreds of locations
  - o Potentially scale to a single (micro) server (CPE) at 10s of thousands of retail locations
- Improve customer experience by providing on-demand software services
- Reduce cost of service delivery
- Multiple classes of Reliability and Availability







### Verizon Scenario





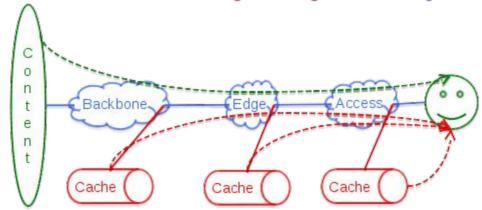


# **Evolving Economics of Networking and Computing**

- Historical Processing/Storage unit costs decreasing faster than Routing/Transport
- These trends drive placing cache (CDN) closer to end users
- Continuation of these trends will make Distributed NFV more economically compelling for other network services

Content Delivery Cost is a combination of

Processing + Storage and Routing + Transport Costs









### Goal: Customer Access to Distributed NFV Infrastructure

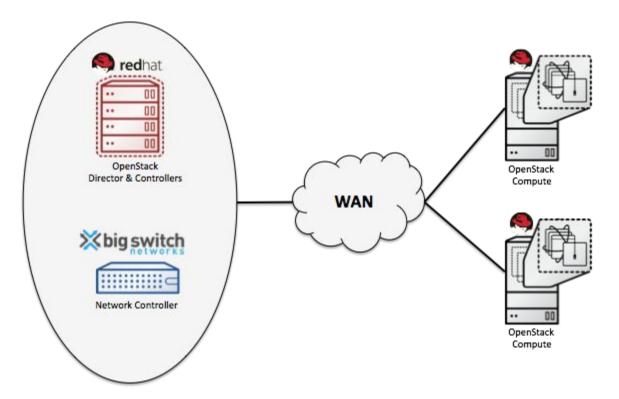
- Dynamic network services provided efficiently to customers
- Leverage most appropriate infrastructure to deliver the service
  - Efficient access to scalable services
  - Multiple reliability/availability classes of service
- Support for dynamic service graphs to enable distributed services
- Scalable highly-available service management







# Lab Implementation Architecture









# Challenges

- Deployment of Remote Compute Nodes across WAN
  - Extending L2 for provisioning
  - Network latency
- OpenStack Control Plane Communication
  - Network latency effect on the Message Bus and Database Access
  - Orchestration
  - Application deployment
  - Failure detection
- Service Resiliency
  - Headless operation
  - Service recovery
- Network Configuration, Maintenance and Troubleshooting







# Lab Setup

#### Core Data Center

- Big Cloud Fabric Controller Cluster
- Spine switches
- TOR Leaf switches
- RHOSP Director (Undercloud)
- OpenStack Controllers (Overcloud)
- Compute nodes running Switch Light VX (virtual switch)

#### Remote Site-1

- TOR Leaf switches
- Compute nodes running Switch Light VX (virtual switch)

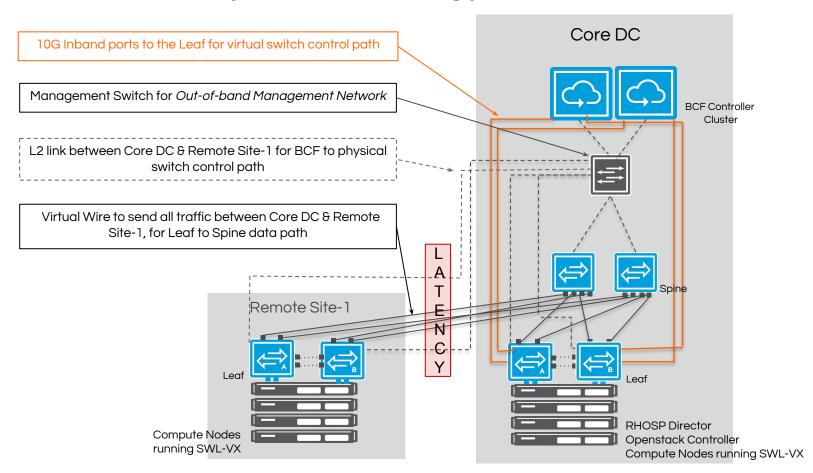
### Latency Generator







# Lab Setup: Physical Topology



# **Test Objective**

Validate fabric resiliency with WAN latency [0-40ms]

Control path latency

- Big Cloud Fabric out-of-band management network for physical switches
- Big Cloud Fabric in-band management network for virtual switches
- OpenStack control plane communications





### **Tests Performed**

Ping from a VM in the Core DC to a VM on the Remote Site-1

Success Criteria: No ping packets lost

- Controller failures
  - Failover
  - Headless mode
- Spine and leaf switch disconnects and reconnects
- Spine and leaf switch interface up/down
  - Spine to leaf connectivity
  - Leaf to compute connectivity
- Spine and leaf switch reboots







# Wrap Up

### Telecom provider concerns

- Distributed NFV architecture is essential for a variety of carrier use cases and needs to be supported across the layers of the stack, from networking to message bus to applications
- Latency and network availability might potentially affect both initial deployment and day two operation

### Infrastructure providers' answers

- Red Hat OpenStack Platform components are able to handle delays produced by deployment across the WAN
- Big Switch Networks proved that the Big Cloud Fabric was resilient even across the WAN







# Q & A



